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DISCOVERY PLACE
SCIENCE ........................................ Pages 4-9
301 N Tryon St.
Charlotte, NC 28202

DISCOVERY PLACE
NATURE ........................................ Pages 10-15
1658 Sterling Road
Charlotte, NC 28209

DISCOVERY PLACE
KIDS - HUNTERSVILLE ........................ Pages 16-21
105 Gilead Road
Huntersville, NC 28078

Registration Information ........................ Pages 22-23
GIRLS ONLY: FULL STEM AHEAD
June 11 - 15
Participate in age-appropriate activities including engineering, programming, robotics, biology and chemistry to develop the awesome within! This week-long Camp is sure to increase your passion for the exciting world of science, technology, engineering and math.

SCIENCE OF POP CULTURE
June 18 - 22 or August 20 - 24
Explore the science behind some of your favorite pop culture worlds, including Minecraft®, Star Wars®, Pokémon®, Moana® and Harry Potter®.

THE INCREDIBLE HUMAN BODY
June 25 - 29
Explore the human body and all of its incredible systems, from nervous to digestive and everything in between. Learn ways to keep fit and healthy in our all-new Explore More Me lab and Being Me exhibition where campers can take a virtual tour of the human body.

SUMMER SCIENCE INSTITUTE
July 9 - 13
Join an elite group of Museum educators and enjoy exclusive access to the Museum. Dissect a frog, design a model house, build a biome, learn the physics of projectiles and much more.

DINO-MITE ADVENTURES
July 16 - 20
Are you a future paleontologist? Dig for fossils as you learn about the colossal creatures that once roamed the earth. Create dinosaur eggs, investigate pterodactyl flight and practice your excavation skills. Plus, explore our featured exhibition Tyrannosaurs: Meet the Family.

Pre K (Ages 3-4)
Half-Day (9:00 a.m. - noon or 1:00 - 4:00 p.m.)
$160 Member / $180 Non-Member
Combine for a full day of Camp with Lunch Care included.

AMAZING ANIMALS
June 4 - 8 (9:00 a.m. - noon)
Meet the animals you can find in your backyard, from bugs to birds. Learn what these animals are like, how they grow and get up close to some cool Museum critters.

Rising K–1
Full-Day (9:00 a.m. - 4:00 p.m.)
$300 Member / $350 Non-Member

ALL ABOUT ANIMALS
June 11 - 15 or July 30 - August 3
The world is full of amazing animals, and in this Camp we will study them all. Learn about native and exotic animals, from their diets to their behaviors, as you explore their world.

FIZZ, BUBBLE, GOO & GLOW
July 9 - 13 or August 20 - 24
Explore the messy side of science through chemistry. Learn how things grow, why certain experiments bubble over and what makes goo so mucy, yucky and fun to play with!

INTO THE WOODS
July 16 - 20
Take a look at the incredible animals, plants and natural wonders that make our world unique. Learn about identification and care as we look at the plants and animals that live in our own backyards and beyond.

RISING Grades 2-3
Full-Day (9:00 a.m. - 4:00 p.m.)
$300 Member / $350 Non-Member

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June 11 - 15
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COOL CHEMISTRY
July 30 - August 3
What happens when you mix things together? Create something amazing through the science of chemistry. Campers will grow their own crystal garden, make slime and build better bubbles.

ASTRONAUT ACADEMY
August 6 - 10
Do you have what it takes to become an astronaut and help colonize the moon or Mars? Trainees will prepare by testing their engineering and problem-solving skills with design challenges, building and launching rockets and designing their own Mars base.

KITCHEN CONCOCTIONS
August 13 - 17
The kitchen is chock-full of science. We’ll measure, mix and mold, from yummy snacks to no-bake play dough. Bring your imagination and creativity along to make a variety of wonderful things.
**WIZARDING WORLD**  
June 11 - 15 or August 6 - 10  
Dive into the wizarding world and discover the science behind magic. Be sorted into Hogwarts houses, attend potions class and learn what it takes to be a wizard.

**GIRLS ONLY: FULL STEM AHEAD**  
June 18 - 22  
Participate in age-appropriate activities including engineering, programming, robotics, biology and chemistry to develop the awesome within! This week-long Camp is sure to increase your passion for the exciting world of science, technology, engineering and math.

**ROBOTIC INNOVATORS**  
June 25 - 29 or August 13 - 17  
Learn to build and program robots that can sense light, follow commands, trace a path and avoid obstacles. Compete with other campers’ bots in speed, accuracy and agility. Campers will have the opportunity to build a solar robot to take home.

**SUPERHERO SCIENCE**  
July 9 - 13 or August 20 - 24  
Discover the real science behind some of your favorite superheroes. How does science make things fly or appear invisible? Where does super strength come from? How can we use X-rays to see through walls? Develop your own superhero to star in a comic book of your creation.

**SUMMER SCIENCE INSTITUTE**  
July 16 - 20  
Join an elite group of Museum educators and enjoy exclusive access to the Museum. Dissect a frog, design a model house, build a biome, learn the physics of projectiles and much more.

**TINKER, INNOVATE & MAKE**  
July 23 - 27  
Think outside the box for engineering, inventing and design. Experience the future by participating in the Maker Movement. Learn how to use 3D design software and show off your inspirations with family and friends at our “Innovators Fair” at the end of Camp.

**ULTIMATE GAME MAKERS**  
July 30 - August 3  
Do you love games? Ever wonder what it takes to build your own? Explore everything from the classic board game to video games like Minecraft® as we design games ourselves.

**EXPLODING SCIENCE MYTHS**  
June 11 - 15 or August 20 - 24  
Myths and urban legends are everywhere, but which are true? Using physics, chemistry and the scientific method, study some of the more famous myths and test your own. What myths will you shatter when you take science into your hands?

**ROBOTICS**  
June 18 - 22 or August 6 - 10  
Learn to build and program robots that can sense light, follow commands, trace a path and avoid obstacles. Compete with other campers’ bots in speed, accuracy and agility. Can you build the best robot? At the end of the week, campers will have the opportunity to build a solar robot to take home.

**GIRLS ONLY: FULL STEM AHEAD**  
June 25 - 29  
Participate in age-appropriate activities including engineering, programming, robotics, biology and chemistry to develop the awesome within! This week-long Camp is sure to increase your passion for the exciting world of science, technology, engineering and math.

**ROCKET SCIENTISTS**  
July 9 - 13  
Learn about force, physics, Newton’s laws of motion and space in this exciting Camp. From the history of the space program to its future, find out what it takes to send a craft into the atmosphere and beyond. Build and test rockets to see if you’ve got the right stuff.

**CODE DESIGN**  
July 16 - 20  
Want to make components move, make sounds, flash and more? All it takes is a little know-how, a programmable circuit board and some creativity! Learn to code and program a variety of microcontrollers including Makey Makeys®, Raspberry Pi® and Arduinos® in this introduction to coding Camp.

**ANATOMY AND PHYSIOLOGY**  
July 23 - 27  
Explore the fascinating anatomy of living creatures while learning about the structure and function of cells, tissues, organs and the systems of the body. What things do we all have in common? How have animals adapted to their environments? Campers will have an opportunity to perform a variety of dissections in a safe and controlled environment.

**SUMMER SCIENCE INSTITUTE**  
July 30 - August 3  
Join an elite group of Museum educators and enjoy exclusive access to the Museum. Take a behind-the-scenes tour of our aquarium and dive into all of the cool collections at the Museum.

**CRIME SCENE INVESTIGATORS**  
August 13 - 17  
Study crime scene investigation to see if you have what it takes to be a criminalist. Hone your powers of observation and critical thinking skills as you process “evidence” through fingerprinting, chromatography, DNA extraction, blood spatter analysis and more.
## 2018 Camp Schedule

<table>
<thead>
<tr>
<th>Date</th>
<th>Camp</th>
<th>Time</th>
<th>Grades</th>
</tr>
</thead>
<tbody>
<tr>
<td>June 4 - 8</td>
<td>Amazing Animals</td>
<td>9:00 a.m. - noon</td>
<td>Pre K</td>
</tr>
<tr>
<td></td>
<td>Digging for Dinosaurs [new]</td>
<td>1:00 p.m. - 4:00 p.m.</td>
<td>Pre K</td>
</tr>
<tr>
<td>June 11 - 15</td>
<td>All About Animals [new]</td>
<td>9:00 a.m. - 4:00 p.m.</td>
<td>K - 1</td>
</tr>
<tr>
<td></td>
<td>Girls Only: Full STEM Ahead</td>
<td>9:00 a.m. - 4:00 p.m.</td>
<td>2 - 3</td>
</tr>
<tr>
<td></td>
<td>Wizarding World</td>
<td>9:00 a.m. - 4:00 p.m.</td>
<td>4 - 5</td>
</tr>
<tr>
<td></td>
<td>Exploding Science Myths</td>
<td>9:00 a.m. - 4:00 p.m.</td>
<td>6 - 8</td>
</tr>
<tr>
<td>June 18 - 22</td>
<td>Blast Off</td>
<td>9:00 a.m. - 4:00 p.m.</td>
<td>K - 1</td>
</tr>
<tr>
<td></td>
<td>Science of Pop Culture [new]</td>
<td>9:00 a.m. - 4:00 p.m.</td>
<td>2 - 3</td>
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<td></td>
<td>Girls Only: Full STEM Ahead</td>
<td>9:00 a.m. - 4:00 p.m.</td>
<td>4 - 5</td>
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<tr>
<td></td>
<td>Robotics</td>
<td>9:00 a.m. - 4:00 p.m.</td>
<td>6 - 8</td>
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<tr>
<td>June 25 - 29</td>
<td>Jr. Summer Science Institute</td>
<td>9:00 a.m. - 4:00 p.m.</td>
<td>K - 1</td>
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<tr>
<td></td>
<td>Incredible Human Body</td>
<td>9:00 a.m. - 4:00 p.m.</td>
<td>2 - 3</td>
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<tr>
<td></td>
<td>Robotic Innovators</td>
<td>9:00 a.m. - 4:00 p.m.</td>
<td>4 - 5</td>
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<tr>
<td></td>
<td>Girls Only: Full STEM Ahead</td>
<td>9:00 a.m. - 4:00 p.m.</td>
<td>6 - 8</td>
</tr>
<tr>
<td>July 9 - 13</td>
<td>Fizz, Bubble, Goo &amp; Glow</td>
<td>9:00 a.m. - 4:00 p.m.</td>
<td>K - 1</td>
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<tr>
<td></td>
<td>Summer Science Institute</td>
<td>9:00 a.m. - 4:00 p.m.</td>
<td>2 - 3</td>
</tr>
<tr>
<td></td>
<td>Superhero Science</td>
<td>9:00 a.m. - 4:00 p.m.</td>
<td>4 - 5</td>
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<tr>
<td></td>
<td>Rocket Scientists</td>
<td>9:00 a.m. - 4:00 p.m.</td>
<td>6 - 8</td>
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<tr>
<td>July 16 - 20</td>
<td>Into the Woods [new]</td>
<td>9:00 a.m. - 4:00 p.m.</td>
<td>K - 1</td>
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<tr>
<td></td>
<td>Dino-Mite Adventures [new]</td>
<td>9:00 a.m. - 4:00 p.m.</td>
<td>2 - 3</td>
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<td>Summer Science Institute</td>
<td>9:00 a.m. - 4:00 p.m.</td>
<td>4 - 5</td>
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<td></td>
<td>Code Design</td>
<td>9:00 a.m. - 4:00 p.m.</td>
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<td>July 23 - 27</td>
<td>Jr. Summer Science Institute</td>
<td>9:00 a.m. - 4:00 p.m.</td>
<td>K - 1</td>
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<tr>
<td></td>
<td>Intro to Robotics [new]</td>
<td>9:00 a.m. - 4:00 p.m.</td>
<td>2 - 3</td>
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<tr>
<td></td>
<td>Tinker, Innovate &amp; Make</td>
<td>9:00 a.m. - 4:00 p.m.</td>
<td>4 - 5</td>
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<tr>
<td></td>
<td>Anatomy and Physiology [new]</td>
<td>9:00 a.m. - 4:00 p.m.</td>
<td>6 - 8</td>
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<td>July 30 - Aug 3</td>
<td>All About Animals [new]</td>
<td>9:00 a.m. - 4:00 p.m.</td>
<td>K - 1</td>
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<td></td>
<td>Cool Chemistry</td>
<td>9:00 a.m. - 4:00 p.m.</td>
<td>2 - 3</td>
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<td></td>
<td>Ultimate Game Makers</td>
<td>9:00 a.m. - 4:00 p.m.</td>
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<td>Summer Science Institute [new]</td>
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<td>August 6 - 10</td>
<td>Blast Off</td>
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<td>Astronaut Academy</td>
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<td>Wizarding World</td>
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<td>9:00 a.m. - 4:00 p.m.</td>
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<tr>
<td>August 13 - 17</td>
<td>Tails &amp; Scales</td>
<td>9:00 a.m. - 4:00 p.m.</td>
<td>K - 1</td>
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<td>Kitchen Concoctions</td>
<td>9:00 a.m. - 4:00 p.m.</td>
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Pre K (Ages 3-4)
Half-Day (9:00 a.m. – noon)
$160 Member / $180 Non-Member
Monday through Thursday

FINS, FUR AND FEATHERS
June 4 - 7 or August 20 - 23
Flipping fish, furry mammals and feathery birds. Explore different animal groups and learn what they have in common and what makes them different.

WILDLIFE RAINBOW
June 11 - 14 or July 30 - August 2
From red ladybugs to yellow butterflies, the world of nature is full of color. Investigate the Museum from field to forest looking for critters that come in all colors.

CURIOUS ABOUT CRITTERS
June 18 - 21 or July 16 - 19
Have close encounters with backyard buddies and learn more about the animals that live in and around Charlotte.

JUNIOR EXPLORERS
June 25 - 28 or August 6 - 9
From chipmunk burrows to bird nests, explore nature from the ground up. Start in the soil and end high in the trees to discover the natural world all around us.

WONDER BUGS
July 9 - 12 or August 13 - 16
Explore the pond and trek on our trails as you discover the small world of bugs and other creepy crawlers.

HANDS-ON HABITAT
July 23 - 26
Many animals call the Museum’s Paw Paw Nature Trail their home. Unearth all the layers of the 100-year-old forest as we search for animal habitats and learn how to build one of your own using natural materials.

Rising K
Half-Day (9:00 a.m. – noon)
$160 Member / $180 Non-Member

WINGS AND THINGS
June 11 - 15 or July 30 - August 3
Enter the world of feathery, scaly and furry creatures. Interact with resident animals at the Museum and explore the outside world. Gain a better understanding of the incredible lives of native birds, mammals and reptiles.

LEAPING LIZARDS AND SLITHERING SNAKES
June 18 - 22 or July 23 - 27
Learn all about reptiles and amphibians through outdoor investigation, hands-on activities and close encounters of the scaly kind.

WILD BY NATURE
June 25 - 29
Wiggly worms, slippery slugs and mushy mushrooms are fun! Conduct hands-on experiments, observe creepy crawlies and explore nature from flowers to flies.

BACKYARD EXPLORERS
July 9 - 13 or August 13 - 17
Discover the amazing animals and natural treasures that we can find right in our backyard. Learn new ways to identify and take care of creatures in your backyard as you get close to live species in the Museum and outdoors.

UNDERWATER WONDERS
July 16 - 20
Explore the water habitats in and around Discovery Place Nature, including Little Sugar Creek and Freedom Park. Learn about animals that live in water as you hunt for tadpoles, search for fish and build aquatic habitats.

ANIMAL EXPLORATIONS
August 6 - 10
How are mammals different from amphibians? What makes an animal an invertebrate? Explore what makes animals unique as we get up close and personal with some of the Museum’s native residents.
ENVIRONMENTAL INVESTIGATORS
June 18 - 22
Become a detective on the search for native plants and animals as you track critters moving through the Museum’s natural areas.

SCALES, TAILS AND SLIME
June 25 - 29
From bugs to slugs to other creepy crawlers, explore the benefits of creatures that can sometimes make us squirm. Hands-on experiments and up-close animal encounters make this a memorable experience.

WILD WOODS ADVENTURES
July 9 - 13
The woods are wild and full of life. Join us this week as we discover native North Carolina wildlife through close encounters, nature treks and observation in the woods they call home.

SEEKING THE STARS
July 16 - 20 or August 6 - 10
From constellations to comets, investigate our solar system and beyond with hands-on activities and exploration in the Discovery Place Nature planetarium.

OUTDOOR ADVENTURERS
July 23 - 27
Join us for an adventure filled week as campers learn tricks of the trade that keep animals and humans alive in the wild. Practice survival skills by building shelters, navigating through the woods and observing animals in their natural habitats.

JUNIOR CURATORS
July 30 - August 3
Do you have what it takes to run a nature museum? Spend a week in an animal keeper’s shoes as campers become junior curators and help care for some of the Museum’s live collection through feedings, enrichment and hands-on activities.

BE A MUSEUM KEEPER
August 20 - 24
Learn what it’s like to be a Museum keeper. Go behind the scenes observing and interacting with Museum staff and become honorary keepers through animal care, habitat investigation and nature interpretation.

RISING GRADERS 2-3
Full-Day (9:00 a.m. – 4:00 p.m.)
$300 Member / $350 Non-Member

QUEEN CITY CREATURES
July 23 - 27
Explore urban wildlife and the unique survival habits of animals and plants that make the Queen City their home. Visit with the Museum’s animal residents through animal encounters and interactions.

AMATEUR ASTRONOMERS
July 30 - August 3
Become an amateur astronomer and explore the wonders of space! Investigate stars, planets, galaxies and more in the Discovery Place Nature planetarium by participating in interactive planetarium shows, scientific experiments and outdoor observations.

ANIMAL FAMILIES
August 6 - 10
From birds to fish, learn all about the different animal families that live in and around the Museum. Each day, campers will participate in fun-filled activities including art projects, animal games and even taking care of the Museum’s ambassador species.

ORIENTEERING MASTERS
August 13 - 17
Explore the world of orienteering by learning how to use a GPS device on a geocaching course, how to use a map and compass to steer yourself through the woods and, best of all, how to use our new planetarium to find your way using the stars. Campers will compare their experiences to the different methods that animals use, such as migration and echolocation.
## 2018 Camp Schedule

<table>
<thead>
<tr>
<th>Date</th>
<th>Camp</th>
<th>Time</th>
<th>Rising Grades</th>
</tr>
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<tbody>
<tr>
<td>June 4 - 7</td>
<td>Fins, Fur and Feathers</td>
<td>9:00 a.m. - noon</td>
<td>Pre K</td>
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<td>June 11 - 14</td>
<td>Wildlife Rainbow</td>
<td>9:00 a.m. - noon</td>
<td>Pre K</td>
</tr>
<tr>
<td>June 11 - 15</td>
<td>Wings and Things [new]</td>
<td>9:00 a.m. - noon</td>
<td>K</td>
</tr>
<tr>
<td>June 18 - 21</td>
<td>Curious about Critters</td>
<td>9:00 a.m. - noon</td>
<td>Pre K</td>
</tr>
<tr>
<td>June 25 - 28</td>
<td>Junior Explorers</td>
<td>9:00 a.m. - noon</td>
<td>Pre K</td>
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<tr>
<td>June 25 - 29</td>
<td>Wild By Nature</td>
<td>9:00 a.m. - noon</td>
<td>K</td>
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<tr>
<td>July 9 - 12</td>
<td>Wonder Bugs</td>
<td>9:00 a.m. - noon</td>
<td>Pre K</td>
</tr>
<tr>
<td>July 9 - 13</td>
<td>Backyard Explorers</td>
<td>9:00 a.m. - noon</td>
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<td>July 16 - 19</td>
<td>Curious about Critters</td>
<td>9:00 a.m. - noon</td>
<td>Pre K</td>
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<tr>
<td>July 16 - 20</td>
<td>Underwater Wonders [new]</td>
<td>9:00 a.m. - noon</td>
<td>K</td>
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<tr>
<td>July 23 - 26</td>
<td>Hands-on Habitat</td>
<td>9:00 a.m. - noon</td>
<td>Pre K</td>
</tr>
<tr>
<td>July 27 - 31</td>
<td>Leaping Lizards and Slithering Snakes</td>
<td>9:00 a.m. - noon</td>
<td>K</td>
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<tr>
<td>July 30 - Aug 3</td>
<td>Wings and Things [new]</td>
<td>9:00 a.m. - noon</td>
<td>K</td>
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</tbody>
</table>

### Dates and Locations

- **June 4 - 7**: Discovery Place Nature Center
- **June 11 - 14**: Discovery Place Nature Center
- **June 15 - 17**: Outdoor site
- **June 21 - 23**: Discovery Place Nature Center
- **June 28 - 30**: Outdoor site
- **July 9 - 12**: Discovery Place Nature Center
- **July 13 - 15**: Outdoor site
- **July 20 - 22**: Discovery Place Nature Center
- **July 27 - 29**: Outdoor site
- **August 6 - 9**: Discovery Place Nature Center
- **August 10 - 12**: Outdoor site
- **August 13 - 15**: Discovery Place Nature Center
- **August 20 - 22**: Discovery Place Nature Center
- **August 23 - 25**: Outdoor site
- **August 30 - Sep 1**: Discovery Place Nature Center

### Additional Information

- **Environmental Investigators [new]**: 9:00 a.m. - 4:00 p.m.
- **Junior Explorers**: 9:00 a.m. - noon
- **Junior Naturalists**: 9:00 a.m. - 4:00 p.m.
- **Orienteering Masters**: 9:00 a.m. - 4:00 p.m.
- **Wildlife Rainbow**: 9:00 a.m. - noon
- **Wings and Things [new]**: 9:00 a.m. - noon
- **Be a Museum Keeper [new]**: 9:00 a.m. - 4:00 p.m.
- **Junior Curators**: 9:00 a.m. - 4:00 p.m.
- **Amateur Astronomers [new]**: 9:00 a.m. - 4:00 p.m.
- **Scientific Explorers**: 9:00 a.m. - noon
- **Senior Explorers**: 9:00 a.m. - noon
- **Outdoor Adventurers**: 9:00 a.m. - 4:00 p.m.
- **Queen City Creatures [new]**: 9:00 a.m. - 4:00 p.m.
- **Science of Survival**: 9:00 a.m. - 4:00 p.m.
- **Junior Naturalists**: 9:00 a.m. - 4:00 p.m.
- **Junior Explorers**: 9:00 a.m. - noon
- **Junior Curators**: 9:00 a.m. - 4:00 p.m.
- **Junior Naturalists**: 9:00 a.m. - 4:00 p.m.
- **Junior Naturalists**: 9:00 a.m. - 4:00 p.m.

### Contact Information

- **discoveryplacenature.org**
- **704.372.6261 x300**
DINO DISCOVERIES
June 4 - 8 or July 16 - 20
Travel back to prehistoric times and discover the world of dinosaurs. Little paleontologists will learn special characteristics of dinosaurs and their environments through stories, art projects, science experiments and more.

JUNIOR CHEFS
June 4 - 8 or August 13 - 17
Play with your food in this creative cooking Camp! Campers will mix, measure, slice and dice as they learn to create appetizing snacks through hands-on activities.

START YOUR ENGINES
June 4 - 8
From cars and boats to trains and rockets, use STEAM skills (science, technology, engineering, art and math) to design and build all things that race.

ART EXPLORATION
June 11 - 15 or July 30 - Aug 3
Explore various art forms and gain new skills with hands-on and messy art projects. Campers will create with printmaking, sculpture and painting, all while experimenting with a variety of different tools and techniques.

TOY MAKERS WORKSHOP
June 11 - 15
Explore new materials, design projects and expand your creativity in this STEAM (science, technology, engineering, art and math) Camp. Campers will tinker with tools, solve problems and create new toys and games to take home.

DUPLOS®
June 18 - 22
Grab a hardhat and head to DUPLOS Camp. This week will be filled with building fun for our littlest friends. Follow a blueprint or make your own creations with DUPLOS, blocks and more.

KNIGHTS AND PRINCESSES
June 18 - 22 or July 30 - Aug 3
Calling all knights and princesses! Travel back to medieval times and stretch your imaginations through this fantasy Camp. Activities and crafts will be worthy of the royal court.

EDIBLE CONCOCTIONS
June 25 - 29 or July 16 - 20
What’s more fun than creating culinary concoctions? Eating them! From edible slime to Jell-O Silly Putty, we’ll use our kitchen science skills to make some yummy creations.

MASTERPIECE MAKERS
June 25 - 29
From Van Gogh to Pollock, get to know some of the world’s most famous artists. Campers will have an opportunity to experiment with a variety of techniques and materials to create their own masterpieces.

AROUND THE WORLD WITH ANIMALS
July 9 - 13 or August 6 - 10
Explore how animals around the world survive and thrive. Campers will take an imaginary trip to the cold Arctic, the wet rainforest, the dry desert and other parts of the world as we dive into science and investigate the habitats and lifestyles of various animals.

OCEAN EXPLORERS
July 9 - 13 or July 23 - 27
From cnidarians (jellyfish) to chondrichtyes (sharks), campers will explore the deep sea in this STEAM (science, technology, engineering, art and math) based Camp. We’ll make coral, barnacles and sea slime to experience marine life.

SUPERHERO TRAINING ACADEMY
July 23 - 27
Calling all superheroes! Our training Camp is designed to help you uncover your secret powers. Develop your superhero name and costume, learn to spot a villain and test your super powers. Campers will have opportunities throughout the week to save the day.

STORYBOOK COOKS
August 6 - 10
This Camp combines two of our favorite things: books and cooking! Bring your favorite storybooks to life by creating some delicious recipes to go along with the tales.

SPACE ADVENTURES
August 13 - 17
3, 2, 1…Blast off to a week of fun activities on stars, planets, comets and more! Little astronauts will learn about the universe through science experiments, space stories and art projects. Put on your spacesuit and travel to the stars and back.

Pre K-Rising K (Ages 3-5)
Half-Day (9:00 a.m. - noon) $160 Member / $180 Non-Member

New

New

New
RISING GRADES 1-2
Half-Day $160 Member / $180 Non-Member
Combine two Half-Day Camps for a full day of Camp with Lunch Care included.

NEW SWEET SCIENCE
June 11 - 15 (9:00 a.m. - noon)
Test your imaginations during a fun-filled week designing and creating projects with a candy theme! From engineering to chemistry, polish off that sweet tooth and get your creative juices flowing.

NEW SUPERHERO TRAINING ACADEMY
June 11 - 15 (1:00 - 4:00 p.m.)
Calling all superheroes! Our training Camp is designed to help you uncover your secret powers. Develop your superhero name and costume, learn to spot a villain and test your super powers. Campers will have opportunities throughout the week to save the day.

JUNIOR ENGINEERS
June 18 - 22 (9:00 a.m. - noon)
The best of STEAM (science, technology, engineering, art and math) is in full force in this hands-on experience. Campers will have the opportunity to explore their own creativity by inventing and making projects to take home.

SPY ACADEMY
June 18 - 22 (1:00 - 4:00 p.m.) or July 16 - 20 (1:00 - 4:00 p.m.)
Somewhere deep inside the Museum, an elite group of campers is lurking in the shadows preparing for a mission. Each day, campers will be given top secret briefings and activities that will put their spy skills to the test. Now recruiting for the summer of 2018.

NEW WIZARD SCHOOL
June 25 - 29 (9:00 a.m. - noon) or July 23 - 27 (1:00 - 4:00 p.m.)
Discover the science of magic from your favorite stories. Concoct potions, participate in friendly tournaments and investigate the lives of fantastic beasts. Campers will learn about the history of Harry Potter characters and become experts in scientific wizardry.

NEW KITCHEN SCIENCE
June 25 - 29 (1:00 - 4:00 p.m.) or July 16 - 20 (9:00 a.m. - noon)
Campers will use everyday ingredients to create a number of concoctions. Scoop, measure, mix and pour to test scientific theories and create something yummy.

NEW JUNIOR PALEONTOLOGISTS
July 9 - 13 (9:00 a.m. - noon) or August 6 - 10 (1:00 - 4:00 p.m.)
How big was the largest dinosaur? What’s the difference between an herbivore and a carnivore? Learn all about dinosaurs this week as we examine fossils, go on a dinosaur dig and tell stories. We’ll work together to learn about the life of dinosaurs.

NEW GIRLS ONLY: STEAM ACADEMY
July 30 - August 3 (9:00 a.m. - noon)
If you like to ask questions, this is the Camp for you! Bring your questions, theories and hypotheses to this week of wonder. Explore a variety of science myths, conduct experiments and investigate our world with fun, hands-on projects.

NEW LEGO® MANIA
July 23 - 27 (9:00 a.m. - noon)
Put your engineering skills to the test! Campers will create their own blueprints, participate in LEGO science experiments and work together on group projects to expand their STEM (science, technology, engineering and math) knowledge.

NEW STAR WARS® SCIENCE
July 9 - 13 (1:00 - 4:00 p.m.) or July 30 - August 3 (1:00 - 4:00 p.m.)
The physics and technology from a galaxy far, far away will be brought to Earth for this hands-on space themed Camp. From lightsabers to the Force, we’ll explore some of our favorite things from the Star Wars universe.

NEW MAKER, TINKER, TESTER
August 6 - 10 (9:00 a.m. - noon)
Think it up and make it! From creating plans to completing a project, campers will imagine, create and test their very own inventions.

NEW ASTRONAUT ACADEMY
August 13 - 17 (9:00 a.m. - noon)
This week-long training will prepare campers for their mission to outer space. From learning about the solar system to how to eat in space, there is a lot to cover. This Camp is jam-packed with adventures that are out of this world!

discoveryplacekids.org | 704.372.6261 x300
## 2018 Camp Schedule

<table>
<thead>
<tr>
<th>Date</th>
<th>Camp</th>
<th>Time</th>
<th>Rising Grades</th>
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<tbody>
<tr>
<td>June 4 - 8</td>
<td>Dino Discoveries</td>
<td>9:00 a.m. - noon</td>
<td>Pre K - K</td>
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<td>Junior Chefs</td>
<td>9:00 a.m. - noon</td>
<td>Pre K - K</td>
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<td>Start Your Engines</td>
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<td>June 11 - 15</td>
<td>Art Exploration</td>
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<td>Toy Makers Workshop [new]</td>
<td>9:00 a.m. - noon</td>
<td>Pre K - K</td>
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<td>Sweet Science [new]</td>
<td>9:00 a.m. - noon</td>
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<td>Superhero Training Academy [new]</td>
<td>1:00 - 4:00 p.m.</td>
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<td>June 18 - 22</td>
<td>DUPLOS</td>
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<td>Knights and Princesses</td>
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<td>Edible Concoctions [new]</td>
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<td>Masterpiece Makers [new]</td>
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<td>Wizard School</td>
<td>9:00 a.m. - noon</td>
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<td>Kitchen Science</td>
<td>1:00 - 4:00 p.m.</td>
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<td>July 9 - 13</td>
<td>Around the World with Animals</td>
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<td>Junior Paleontologists</td>
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<td>Star Wars Science [new]</td>
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<td>Dino Discoveries</td>
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<td>Girls Only: STEAM Academy [new]</td>
<td>9:00 a.m. - noon</td>
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<td>Star Wars Science [new]</td>
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REGISTRATION DATES
- Registration for Members begins January 25
- Registration for Non-Members begins February 1

REGISTRATION PROCESS
- Register online or by calling 704.372.6261 x300.
- Full payment must be made at the time of registration, plus any applicable sales and use tax
- Emergency medical forms must be completed online, one week prior to the start of Camp.

LUNCH BUNCH AND EXTENDED CARE
- Lunch time supervision is offered free of charge from noon – 1:00 p.m. when booking a full-day Camp or one morning and one afternoon Camp during the same week
- Lunch Bunch Care is available for half-day Camps from noon – 1:00 p.m. for $25 per week
- Extended Care is available from 8:00 - 9:00 a.m. and 4:00 - 5:15 p.m. for $75 per week
- Children will bring their own lunch and/or snack and participate in board games, simple crafts, watch movies or other activities as planned by the extended care team

CANCELLATION POLICY
- Cancellation notice of 3 weeks is required for a full refund. A $35 processing fee per child, per Camp, will be charged for all refunds
- Programs with low enrollment 3 weeks prior to the start date are subject to cancellation
- If cancellation occurs, the family will be notified and given the opportunity to select another Camp or receive a refund
All Discovery Place Museums offer before and after care for only $75 per week.